

DO NOT USE FOR FLIGHT



Expansion for MS FSX Acceleration

USER'S MANUAL

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ABOUT THIS MANUAL

VERSION: 29 October, 2007

For updates please check our [Online Services](#)

**WARNING: THIS MANUAL IS DESIGNED FOR MICROSOFT® FLIGHT SIMULATOR USE ONLY.
DO NOT USE FOR FLIGHT!**

FOR GENERAL INFORMATION ON THE 'XLOAD' PRODUCT PLEASE USE WWW.CAPTAINSIM.COM.
THIS MANUAL PROVIDES ADDITIONAL INFORMATION ONLY, WHICH IS NOT AVAILABLE ON THE WEB SITE.

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SPECIFICATION

The 'XLoad' is available as a separate product at www.captainsim.com.

File Name: csx187_XXXX.exe ('one-click' installation file).

Size: ~ 10 Mb

INSTALLATION

1. Right after a purchase you will receive an automated email message from Captain Sim Sales with your Order Number and download links.

Note:

- Please keep the ORDER NUMBER safe. You will need it for future re-installations, updates etc.
- **If you do not receive the email within one hour please use [Customer Support System](#).**

2. Download the csx187_XXXX.exe file to any folder.
3. Double click on the csx187_XXXX.exe file and follow the installer instructions.

Note:

- YOUR PC MUST BE CONNECTED TO INTERNET FOR THE INSTALLATION.
- ORDER NUMBER IS REQUIRED FOR THE INSTALLATION.
- The installation software will automatically add the F/A-18D and F-117A aircraft to your MS FS.
- Upon installing the F/A-18D will appear as 'Boeing F/A-18D' under '**Boeing**' manufacturer, '**Captain Sim**' publisher in the MS FS aircraft selection menu.
- Upon installing the F-117A will appear as 'Lockheed Martin F-117A' under '**Lockheed Martin**' manufacturer, '**Captain Sim**' publisher in the MS FS aircraft selection menu.

UNINSTALLATION

Click START > Programs > Captain Sim > XLoad > Uninstall

MISSIONS

Ten transition flights are included into the 'XLoad' pack:

F/A-18D Transition Program:

- Flight 1 (Day, VMC): Introductory flight. The F/A-18D is ready to launch from an aircraft carrier catapult, fly a pattern, and return to land on the carrier deck.
- Flight 2 (Day, VMC): You are on final. Improve your arrested landing skills.
- Flight 3 (Day, IMC): Check-ride. You are three-quarter mile. Call the ball.
- Flight 4 (Night, VMC): The F/A-18D is ready to launch from an aircraft carrier catapult, fly a pattern, and return to land on the carrier deck.
- Flight 5 (Night, VMC): You are on final. Perfect your arrested landing skills.
- Flight 6 (Night, VMC): Final Check-ride. You are three-quarter mile. Call the ball.

F-117A Carrier Ops Transition Program:

- Flight 1 (Day, VMC): Introductory flight. The F-117A is ready to launch from an aircraft carrier catapult, fly a pattern, and return to land on the carrier deck.*
- Flight 2 (Night, VMC): F-117A is ready to launch from an aircraft carrier catapult, fly a pattern, and return to land on the carrier deck.*
- Flight 3 (Night, VMC): You are on final. Perfect your arrested landing skills. **
- Flight 4 (Night, VMC): Final Check-ride. You are three-quarter mile. Call the ball. **

* - WARNING: The F-117A is less powered than the F/A-18D. Takeoff assistance REQUIRED!

** - Caution: The F-117A requires more attention on final and landing than the F/A-18D.

All flights are available via:

Missions ('Show saved missions' must be checked) > Category: Military > Title: Carrier Practice

or:

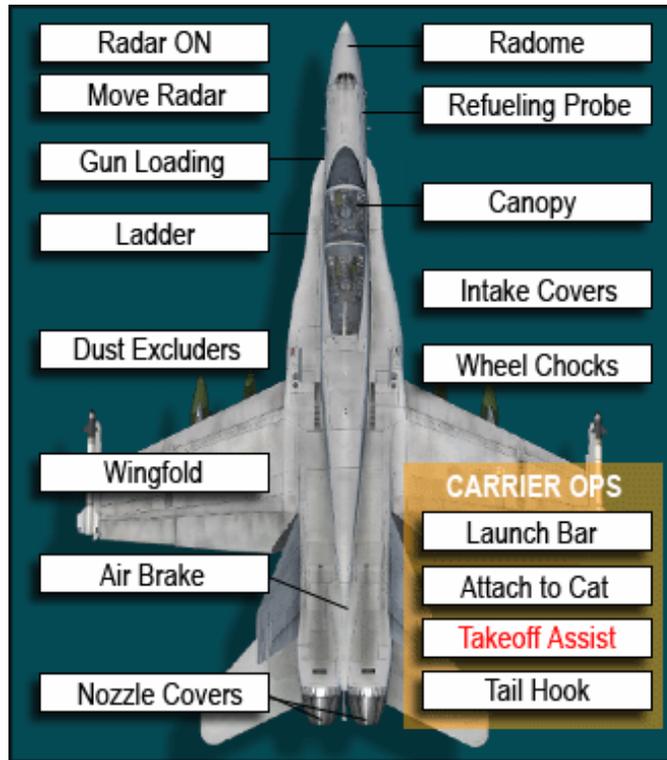
Flights > Category: Military > Title: Carrier Practice

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F/A-18D

MODEL ANIMATION CONTROL 2D PANEL

Shift+2



Click any white label/button to play corresponding animation of the Exterior Model.

Notes:

- You cannot put the INTAKE AND NOZZLE COVERS if an engine is running or hot.
- If aircraft speed is more than 0 KIAS you cannot set the WHEEL CHOCKS

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- Choose and load ordnance in various combinations (Click corresponding ordnance icon).
- Drawing of selected items real time.
- Save selected load (Click LOAD).
- Fuel quantity, fuel weight, ordnance weight and drag, and the center of gravity recalculated accordingly.

FREE LIVERIES

For a list of available Free Liveries please visit Captain Sim web site [Free Downloads section](#).

Note:

All Xload F/A-18D liveries are compatible with FSX Acceleration F/A-18 liveries and vice versa.

REPAINT KIT**COPYRIGHT INFO:**

- Everyone is allowed to modify any Xload F/A-18D texture (regardless of the file format).
- All modified textures can be distributed only as freeware textures for Xload F/A-18D.
- Any texture or any part of texture cannot be used in any other project regardless if it is commercial or freeware.
- No one is allowed to modify and distribute any part of the product except the textures.

The repaint kit is a set *.psd files designed for experienced designers. Adobe Photoshop® or compliant Graphics Editor required. Captain Sim does not provide any tutorials on graphics design. Please check MS FS SDK for details.

HOW TO CREATE AND PUBLISH A NEW LIVERY?**1. DOWNLOAD THE REPAINT KIT:**

Click START > Programs > Captain Sim > XLoad > Repaint Kit

2. INSTALL THE REPAINT KIT

Double click the downloaded csx187_rk.exe file.

You will be offered to install Repaint Kit to *[MS FS Root Folder]\SimObjects\Airplanes\CS_FA-18D\RK* folder.

3. CREATE A LIVERY OF YOUR CHOICE.**4. TEST YOUR LIVERY IN MS FS.**

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5. PACK TO ZIP ARCHIVE THE FOLLOWING:

- the new textures (Include modified textures only)
- the *DESCRIPTION.TXT* file
- the *thumbnail.jpg* image

The archive would be preferably named: *airlinenameYYYYXX.zip* Where YYYY is the year of the particular livery, XX - repaint artists' initials.

6. UPLOAD THE .ZIP FILE to any FS related web site (e.g. Avsim.com, FlightSim.com etc).

7. PUBLISH THE LIVERY AT CAPTAIN SIM WEB SITE.

Using this form: http://www.captainsim.com/cgi-bin/products.pl?action=add_livery please send us the following information:

- The *airlinenameYYYY.JPG* image (200x150px JPEG)
- The *DESCRIPTION.TXT* file
- URL of the web page where the livery is available for download.

8. ENJOY CUSTOMER FEEDBACK.

F-117A

MODEL ANIMATION CONTROL 2D PANEL

Shift+2



Internal Stores Control:

- Choose and load GBUs in various combinations (Click corresponding icon).
- Drawing of selected items real time.
- Save selected load (Click LOAD). Aircraft weight and the center of gravity recalculated accordingly.

Animations Control

Provides easy and convenient control of model animations.
Click any white label/button to play the corresponding animation of the Exterior Model.
Carrier Ops features included.

Note:

- If aircraft speed is more than 0 KIAS you cannot set the WHEEL CHOCKS.

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CUSTOMER SUPPORT

For updates of the Manual please check our [Online Services](#)

TECHNICAL SUPPORT

Trouble with your game? Welcome to Technical Support Section:

<http://www.captainsim.com/cgi-bin/kb.pl>

ACCOUNT SUPPORT

Can't buy? Lost links, keys? Welcome to Account Support Section:

<http://www.captainsim.com/support/acss/>

DOWNLOADS

Looking for Free liveries, banners, etc... Welcome to Downloads Section:

<http://www.captainsim.com/support/dl/>

CONTACT US

For Press, Business and General Inquires please use Contact Us Section:

<http://www.captainsim.com/company/contact.html>

BUSINESS HOURS

Please use the online services or contact our team using the web forms that are available 24/7.

All inquires are processed by Captain Sim team in our European office. Please note, the office business hours are: Monday-Friday 7:00-16:00 GMT. Usually we respond within 24 business hours.

Thank you,

Enjoy your flight!

Captain Sim Customer Support Team

www.captainsim.com